

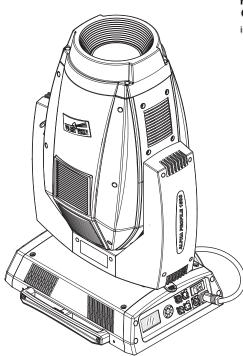
ALPHA PROFILE 1500

C61330 C61331

# INSTRUCTION MANUAL



03 9701 2500 info@lightmoves.com.au Sydney 02 9737 8988 www.lightmoves.com.au



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Congratulations on choosing a Clay Paky product! We thank you for your custom.

Please note that this product, as all the others in the rich Clay Paky range, has been designed and made with total quality to ensure excellent performance and best meet your expectations and requirements.

Carefully read this instruction manual in its entirety and keep it safe for future reference. It is essential to know the information and comply with the instructions given in this manual to ensure the fitting is installed, used and serviced correctly and safely.

CLAY PAKY S.p.A. disclaims all liability for damage to the fitting or to other property or persons deriving from installation, use and maintenance that have not been carried out in conformity with this instruction manual, which must always accompany the fitting.

CLAY PAKY S.p.A. reserves the right to modify the characteristics stated in this instruction manual at any time and without prior notice.

# SAFETY INFORMATION

### SAFETY INFORMATION

IMPORTANT: Clay Paky recommends you carefully read and keep the safety information on this product, also available in digital format at the following link: http://www.claypaky.it/en

Ref: [FIS00Q - Safety Information Alpha 1500]

IT

EN

## **INFORMAZIONI DI SICUREZZA**

IMPORTANTE: Clay Paky raccomanda di leggere accuratamente e conservare le informazioni di sicurezza relative a questo prodotto, sempre reperibili in versione digitale al seguente link: http://www.claypaky.it/en/download Rif: [FIS00Q - Safety Information Alpha 1500]



## **INFORMATIONEN ZUR SICHERHEIT**

WICHTIG: Clay Paky empfiehlt, die Sicherheitsinformationen bezüglich dieses Produkts genau zu lesen und aufzubewahren. Sie sind in Digitalversion immer unter folgendem Link auffindbar: http://www.claypaky.it/en/download Ref: [FIS00Q - Safety Information Alpha 1500]

ES

## **INFORMACIONES DE SEGURIDAD**

IMPORTANTE: Clay Paky recomienda leer detenidamente y conservar la información de seguridad relativa a este producto. Además, está disponible una versión digital de la misma en el siguiente enlace: http://www.claypaky.it/en/download Ref: [FIS00Q - Safety Information Alpha 1500]

FR

## **CONSIGNES DE SÉCURITÉ**

IMPORTANT: Clay Paky recommande de lire attentivement et de conserver les informations de sécurité relatives à ce produit, disponibles en version digitale au lien suivant: http://www.claypaky.it/en/download Réf. : [FIS00Q - Safety Information Alpha 1500]

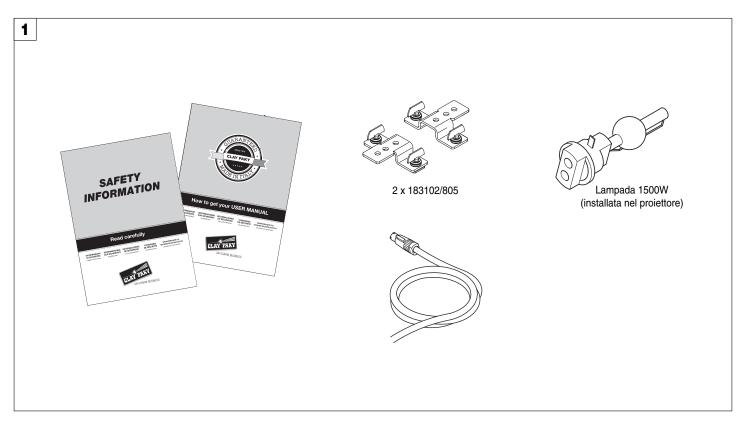
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### ИНСТРУКЦИЮ ПО ТЕХНИКЕ БЕЗОПАСНОСТИ

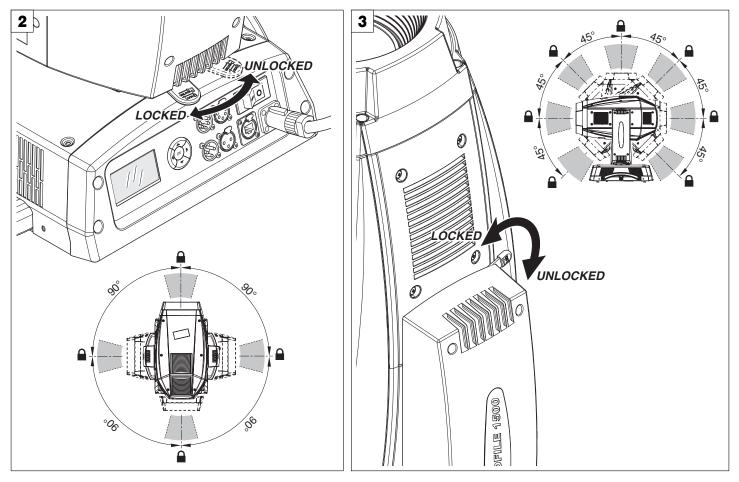
ВАЖНО: Clay Paky рекомендует внимательно прочитать и сохранить инструкцию по технике безопасности данного изделия, которая всегда доступна в электронном формате по следующей ссылке: http://www.claypaky.it/en/download

Наименование: [FIS00Q - Safety Information Alpha 1500]

# UNPACKING AND PREPARATION



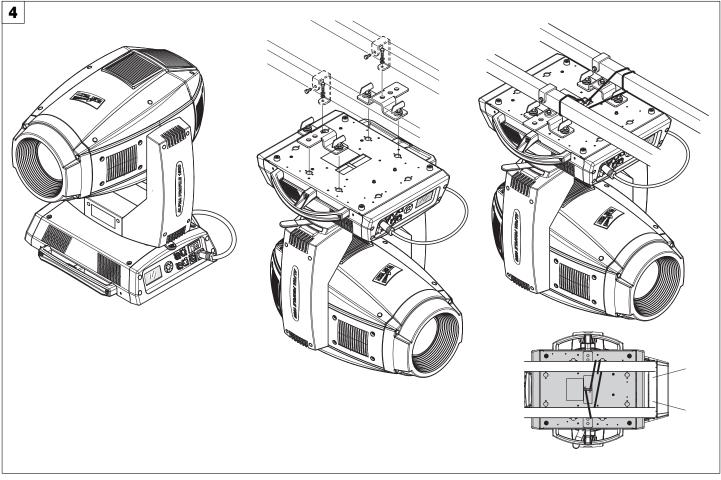
# Packing contents - Fig. 1



PAN Mechanism Lock and Release (every 90°) - Fig. 2

TILT Mechanism Lock and Release (every 45°) - Fig. 3

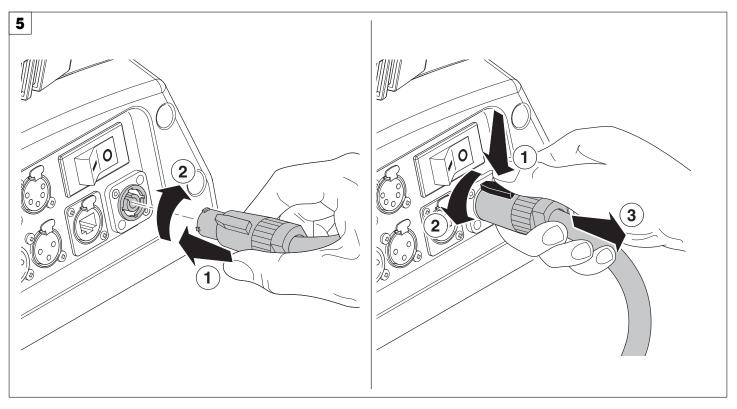
# **INSTALLATION AND START-UP**



Installing the projector - Fig. 4

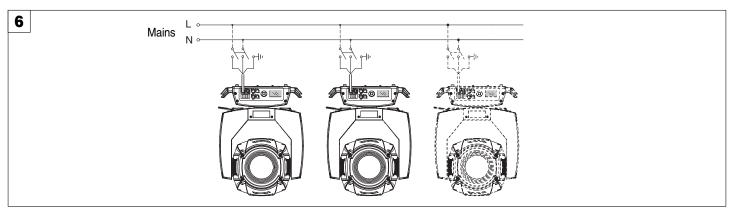
The projector can be installed on the floor resting on special rubber feet, on a truss or on the ceiling or wall.

WARNING: with the exception of when the projector is positioned on the floor, the safety cable must be fitted. (Cod. 105041/003 available on request). This must be securely fixed to the support structure of the projector and then connected to the fixing point at the centre of the base.

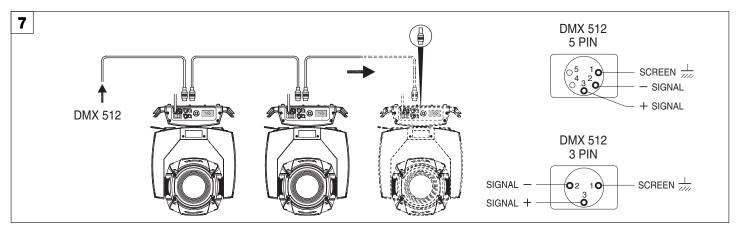


Connecting and disconnecting power cable - Fig. 5

# **CONTROL PANEL**

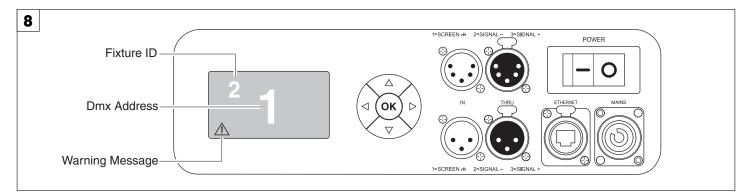


Connecting to the mains supply - Fig. 6



### Connecting to the control signal line (DMX) - Fig. 7

Use a cable conforming to specifications EIA RS-485: 2-pole twisted, shielded, 1200hm characteristic impedance, 22-24 AWG, low capacity. Do not use microphone cable or other cable with characteristics differing from those specified. The end connections must be made using XLR type 3 or 5-pin male/female connectors. A terminating plug must be inserted into the last projector with a resistance of 1200hm (minimum 1/4 W) between terminals 2 and 3. **IMPORTANT:** The wires must not make contact with each other or with the metal casing of the connectors. The casing itself must be connected to the shield braid and to pin 1 of the connectors.

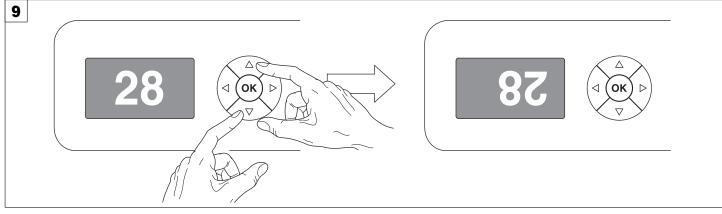


#### Switching on the projector - Fig. 8

Press the switch. The projector starts resetting the effects. At the same time, the following information scrolls on the display:



On conclusion of resetting in case of absence of dmx signal, Pan and Tilt move to the "Home" position (Pan 128 bit - Tilt 128 bit). The control panel (Fig. 8) has a display and buttons for the complete programming and management of the projector menu. The display can be in one of two conditions: rest status and setting status. When it is in the rest status, the display shows the projector's DMX address and the Fixture ID address (if set). During menu setting status, after a wait time (about 30 seconds) without any key having been pressed, the display automatically returns to rest status. It should be noted than when this condition occurs, any possible value that has been modified but not yet confirmed with the (R) key will be cancelled.



### Reversal of the display - Fig. 9

To activate this function, press UP (and DOWN) (because the constrained even for the next time it will be switched on. To return to the initial state, repeat the operation all over again.

### Setting the projector starting address

On each projector, the starting address must be set for the control signal (addresses from 1 to 512).

The address can also be set with the projector switched off.

### Setting the projector Fixture ID

On each projector, the Fixture ID address must be set for an easy identification of the fixtures in an installation (ID from 1 to 255). The Fixture ID address can be set with the projector switched off.

# Functions of the buttons - Using the menu

<u>(</u> K)	Confirms the displayed value, or activates the displayed function, or enters the successive menu.
DOWN	Decreases the value displayed (with auto-repetitions) or passes to the next item in the menu.
UP	Increases the value displayed (with auto-repetitions) or passes to the previous item in a menu.
LEFT	Return to the top level
 RIGHT	Commute from units, tens, hundreds, in the "Address", "Fixture ID" and "Calibration" menù.

### USING THE MENU:

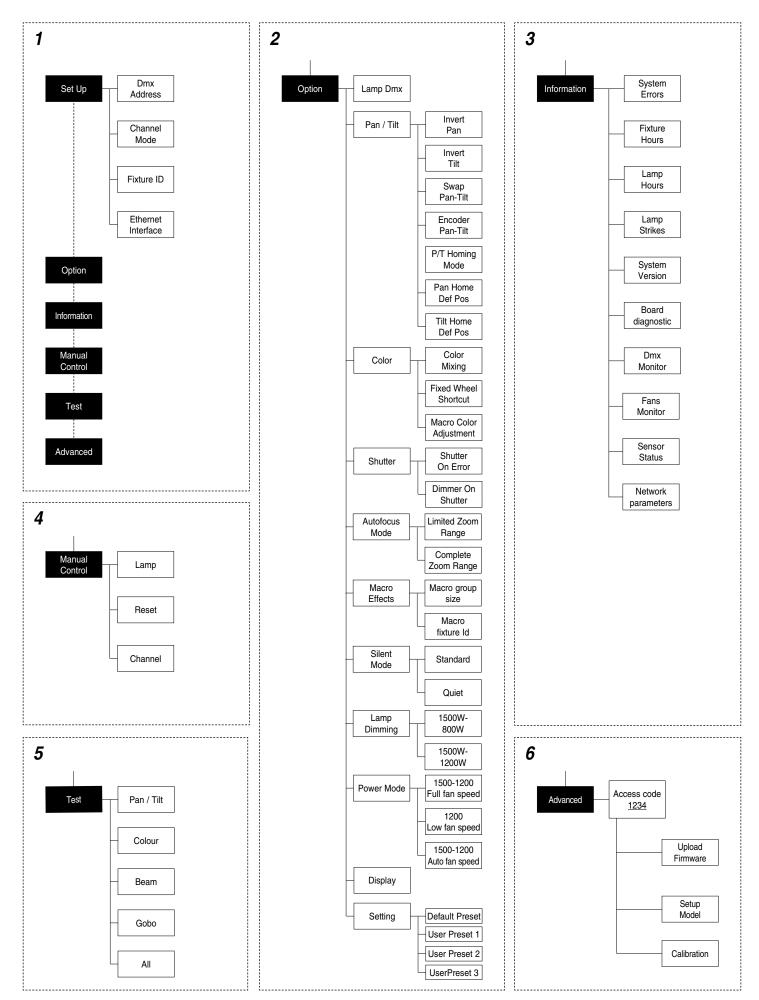
1) Press 🛞 once – "Main Menu" appears on the display.

- 2) Use the UP (and DOWN (keys to select the menu to be used:
- Setup (Setup Menu): To set the setting options.
- Option (Option Menu): To set the operating options.
- Informations (Informations Menu): To read the counters, software version and other information.
- Manual Control (Manual control Menu): To trigger the test and manual control functions.
- Test (Test Menu): To check the proper functionning of effects.
- Advanced (Advanced Menu): Access to the "Advanced menu" is recommended for a trained technical personnel.
- 3) Press 🛞 to display the first item in the selected menu.
- 4) Use the UP and DOWN keys to select the MENU items.

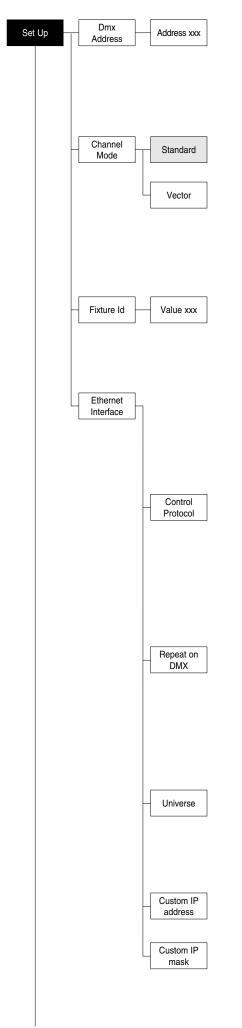
# Setting addresses and options with the projector disconnected

The projector's DMX address, as well as other possible operating options, can also be set when the appliance is disconnected from the electricity supply. All that is needed is to press (b) to momentarily activate the display and thus access the settings. Once the required operations have been carried out, the display will switch off again after a wait time of 30 seconds.

# **MENU SETTING**



### NOTE: On grey the default options



# SET UP MENU

## DMX ADDRESS

**NOTE: without the DMX signal the Address (XXX) flashing** Allows you to select the DMX ADDRESS

1) Press () - the current DMX Adress appear on the display.

- 2) Use the UP (a), DOWN (c), RIGHT (c) keys to plan the DMX Address.
- 3) Press (k) to confirm the selection or LEFT (1) to keep current settings.

### CHANNEL MODE

Allows you to select a channel arrangement from the two available.

- 1) Press 🛞 the current settings appear on the display (Standard or Vector).
- 2) Use the UP (and DOWN (keys to select one of the following settings:
  - Standard
  - Vector
- 3) Press (k) to confirm the selection or LEFT ( to keep current settings.

### **FIXTURE ID**

Allows you to select the FIXTURE ID

- 1) Press 🐼 the current Fixture ID appear on the display.
- 2) Use the UP ( , DOWN , RIGHT ) keys to plan the Fixture ID.
- 3) Press ( to confirm the selection or LEFT ( to keep current settings.

#### ETHERNET INTERFACE

It lets you set the Ethernet settings to be attributed to the projector.

- 1) Premere 🐼.
- Use the UP 

   and DOWN 
   keys to select the "Ethernet Interface" options to set:

#### **Control Protocol**

It lets you select the "Control Protocol" Art-net to assign according to the control unit used:

- 1) Press is the current setting appears on the display.
- 2) Use the UP 

   and DOWN 
   keys to select one of the following settings:
   Disabled
  - Art-net on IP 2
  - Art-net on IP 10

3) Press 🛞 to confirm the selection or LEFT 🜒 to keep the current setting.

#### **Repeat on DMX**

It lets you enable the transmission of the Ethernet protocol by DMX signal to all the connected projectors.

1) Press ( the current setting appears on the display.

- 2) Use the UP (and DOWN () keys to select one of the following settings:
  - **Disabled:** DMX transmission disabled.
  - Enabled on primary: DMX transmission enabled.
- 3) Press (6) to confirm the selection or LEFT (1) to keep the current setting.

#### Universe

It lets you assign the "Universe" number to be assigned to a series of projectors.

1) Press  $\bigcirc$  – the current Universe address appears on the display.

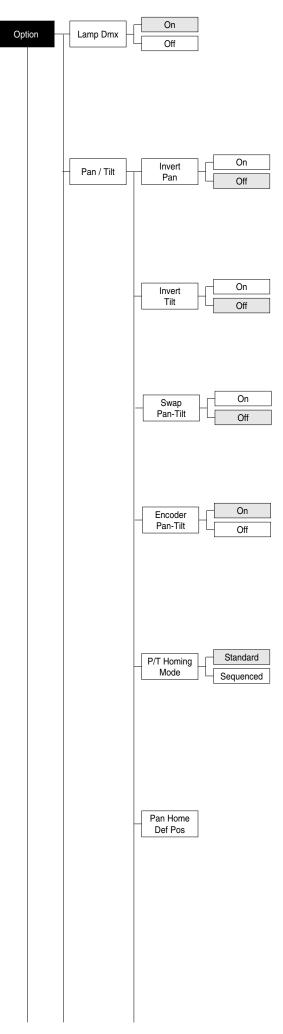
2) Use the UP , DOWN , RIGHT keys to set the Universe address.
3) Press of to confirm the selection or LEFT to keep the current setting.

#### **Custom IP address**

Allows you to set the IP address manually by the user default.

#### Custom IP mask

Allows you to set manually the Subnet Mask by the user default.



# **OPTIONS MENU**

## LAMP DMX

Used for enabling lamp remote control channel.

- 1) Press 0 the current settings appear on the display (On or Off).
- Use the UP and DOWN keys to enable (On) or disable (Off) the lamp remote control channel.
- 3) Press 🛞 to confirm the selection or LEFT 🜒 to keep current settings.

# PAN / TILT

# Invert pan

Used for reversing Pan movement.

- 1) Press 🛞 the current settings appear on the display (On or Off).
- Use the UP and DOWN keys to enable (On) or disable (Off) PAN inversion.
- Press () to confirm the selection or LEFT () to keep current settings.

## Invert tilt

Used for reversing tilt movement.

- 1) Press 🐼 the current settings appear on the display (On or Off).
- Use the UP → and DOWN → keys to enable (On) or disable (Off) Tilt inversion.
- 3) Press 🛞 to confirm the selection or LEFT 🜒 to keep current settings.

### Swap Pan-Tilt

Used for swapping Pan and Tilt channels (as well as Pan fine and Tilt fine). 1) Press () - the current settings appear on the display (On or Off).

- 2) Use the UP (and DOWN (keys to enable (On) or disable (Off) Pan and Tilt channel swap.
- 3) Press 🛞 to confirm the selection or LEFT 🜒 tto keep current settings.

## Encoder Pan-Tilt

Used for enabling the Pan / Tilt encoders.

- 1) Press 🐵 the current settings appear on the display (On or Off).
- Use the UP → and DOWN → keys to enable (On) or disable (Off) Pan / Tilt encoders.
- Press 
   ★ to confirm the selection or LEFT 
   ◆ to keep current settings.

   You can quickly disable the Pan and Tilt Encoder by simultaneously pressing the UP 
   ◆ and DOWN 
   ◆ keys in the "Main Menu".

### P/T Homing Mode

Lets you set the initial projector Reset mode.

- 1) Press (6), the current setting appears on the display.
- Use the UP and DOWN keys to select one of the following settings:

Standard: Pan & Tilt are simultaneously reset.

Sequenced: Tilt is reset first followed by Pan.

Press (1) to confirm the selection or LEFT (1) to keep the current setting.

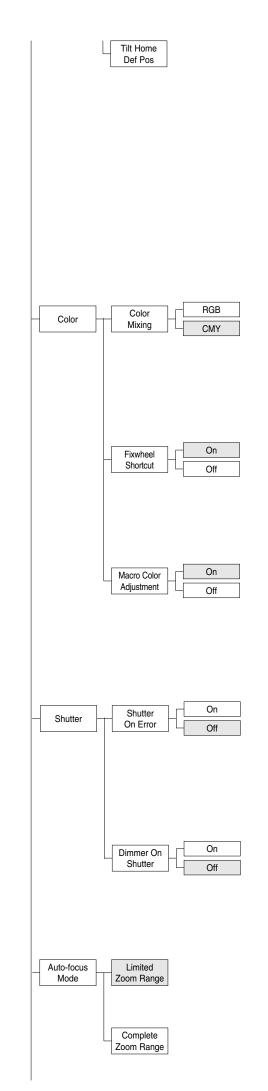
### Pan Home Def Pos

Lets you assign the Pan channel "home" position at the end of Reset, without a DMX input signal.

- 1) Press (6), the current setting appears on the display.
- Use the UP (and DOWN (keys to select one of the following settings:
  - 0 degree
  - 90 degrees
  - 180 degrees

## 270 degrees (default)

Press (\*) to confirm the selection or LEFT (\*) to keep the current setting.



# Tilt Home Def Pos

Lets you assign the Tilt channel "home" position at the end of Reset, without a DMX input signal.

- 1) Press 0, the current setting appears on the display.
- Use the UP and DOWN keys to select one of the following settings:
- 0%
- 12.5%
- 25%
- 50% (default)
- 75%
- 87.5%
- 100%
- 3) Press 🐵 to confirm the selection or LEFT ④ to keep the current setting.

#### COLOR Color mixing

Used for reversing the CMY color mixing system.

- 1) Press ( the current settings appear on the display (On or Off).
- Use the UP and DOWN keys select one of the following settings: RGB color mixing mode
- CMY color mixing mode
- 3) Press 0 to confirm the selection or LEFT ( ) to keep current settings.

# Fixed wheel short-cut

Used for optimizing color change time so that the disc turns in the direction that requires shorter movement.

- 1) Press 🛞 the current settings appear on the display (On or Off).
- Use the UP and DOWN keys to enable (On) or disable (Off) color change optimization.
- 3) Press (b) to confirm the selection, or LEFT (c) to keep current settings.

# Macro color adjustment

It lets you enable the overwriting of a "Macro Colour" with the Cyan, Magenta, Yellow, CTO and Colour wheel channels.

Press (K) the current setting appears on the display.

- 1) Use the UP ( and DOWN ( keys to enable (On) or disable (Off) the overwriting.
- 2) Press is to confirm the selection or LEFT () to keep the current setting.

#### SHUTTER Shutter on error

Used for automatically closing the stop/strobe in the event of Pan/Tilt position error.

- 1) Press 🔊 the current settings appear on the display (On or Off).
- Use the UP → and DOWN → keys to enable (On) or disable (Off) automatic stop/strobe closing in the event of Pan/Tilt position error.
- 3) Press  $\textcircled{\otimes}$  to confirm the selection, or LEFT ( ) to keep current settings.

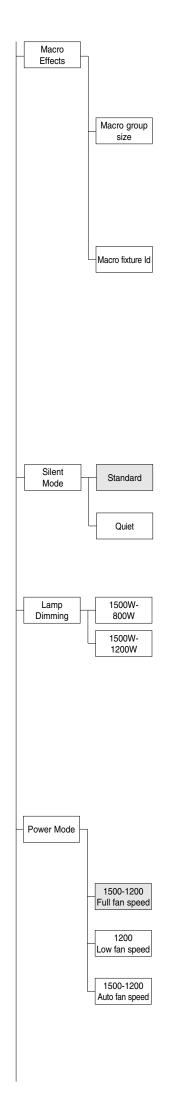
## **Dimmer on Shutter**

Enables automatic closing of the dimmer when the strobe is completely closed.

- 1) Press  $\bigotimes$  the current settings appear on the display (On or Off).
- Use the UP → and DOWN → keys to enable (On) or disable (Off) the automatic closing of the dimmer.
- 3) Press to confirm the selection or LEFT ( ) to keep current settings.

## AUTO-FOCUS MODE

- It lets you select the "Auto-focus Mode" from the two available.
- 1) Press is the current setting appears on the display.
- 2) Use the UP ( and DOWN ) keys to select one of the following settings: Limited Zoom Range: The "Autofocus" works only in the optical run that was specifically designed for the projector in question.
- Complete Zoom Range: The "Autofocus" also works in overrun
- 3) Press 🛞 to confirm the selection or LEFT 🕢 to keep the current setting.



# MACRO EFFECTS

It lets you select the "Macro Effects" from the two available.

1) Press (6) the current setting appears on the display.

2) Use the UP and DOWN keys to select one of the following settings:

## Macro group size

It lets you set the number of projectors to be included in the macro mode operation.

1) Press 🕅

- 2) Use the UP (), DOWN (), RIGHT keys to set the number of projectors to be included in the "Macro Effect" operation.
- 3) Press (b) to confirm the selection or LEFT ( ) to keep the current setting.

## Macro fixture Id

It lets you attribute an ID address to the projector for the phase displacement for the scene's starting time in Macro mode.

- 1)Press 🞯

Auto by DMX Address: According to the DMX address, it automatically detects the starting sequence of the scene in the Macro mode (to assign to all the projectors to be included in the Macro operation).

3) Press 🐼 to confirm the selection or LEFT 🕥 to keep the current setting.

# SILENT MODE

It lets you select the "Silent Mode" from the two available.

- 1) Press 🛞 the current setting appears on the display.
- 3) Press (k) to confirm the selection or LEFT (1) to keep the current setting.

## LAMP DIMMING

This lets you select the lamp "dimmer" mode, selecting one of the two available modes:

- 1500W-800W: Default settings, the lamp electronically "dims" from 1500W to 800W and mechanically dims from 800W to 0. Visually, the Dimmer curve is high performance but a slight flicker is noted in some dimming positions.
- 1500W-1200W: The lamp electronically "dims" from 1500W to 1200W and mechanically dims from 1200W to 0. No lamp flicker is visible when this option is selected. The "dimmer" blades are subject to higher thermal stress. Thus, more frequent "dimmer" blade maintenance may be required.

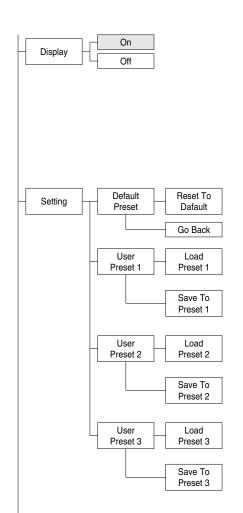
## POWER MODE

Allows you to select a Power Mode from the three available.

- 1) Press the current settings appear on the display.
- Use the UP (▲) and DOWN ( →) keys to select one of the following settings:
   -1500-1200W Full fan speed: Lamp can change from full-power (1500W) to half-power (1200W) using the LAMP CONTROL channel. Fans always work at Full speed
  - -1200W Low fan speed: Lamp constantly works in half-power mode (1200W) while the Fan always works at Low speed. With LAMP CONTROL channel you can only switch the lamp ON and OFF.

-**1500-1200W Auto fan speed**: Lamp can change from full-power (1500W) to half-power (1200W) using the LAMP CONTROL channel. Automatically the fans switch from Full speed to Low speed respectively.

3) Press ( to confirm the selection or LEFT ( to keep current setting.



# DISPLAY

Used for automatically reduce brightness on the display after about 30 seconds in idle.

- 1) Press 🛞 the current settings appear on the display (On or Off).
- Use the UP and DOWN keys to enable (On) or disable (Off) the decreasing of display brightness.
- 3) Press 🛞 to confirm the selection or LEFT 🕢 to keep current settings.

# SETTING

Used to save 3 different settings of the items in the options menu and relative submenus.

- 1) Press 🐼 "Default preset" appears on the display.
- - Default preset (\*)
  - User preset 1
  - User preset 2
  - User Preset 3

3) Press 🛞 - "Load preset X" appears on the display.

- 4) Use the UP and DOWN keys to select:
  - Load preset X to recall a previously stored configuration.Save to preset X to store the current configuration.
  - a confirmation message (Are you sure?) appears on the display.
- 5) Select YES to confirm the selection or NO to keep the current setting and return to the next higher level.
- (\*) DEFAULT PRESET

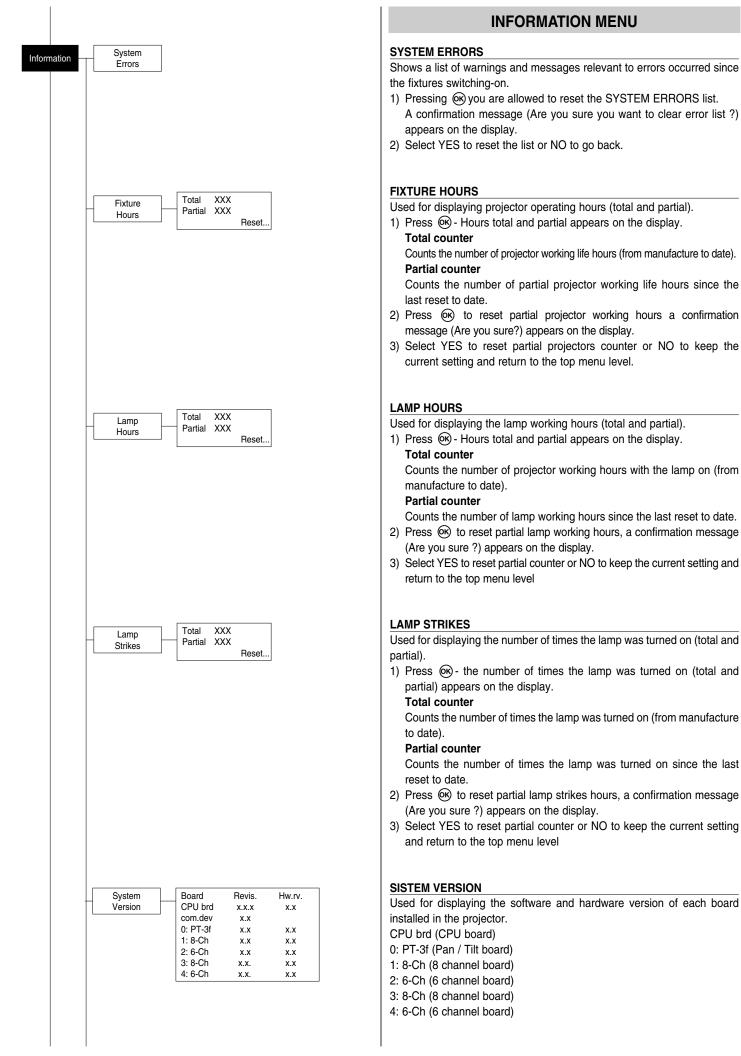
By pressing the RIGHT () key and the LEFT () key simultaneously once entered in the "main menu" it is possible to quickly (short cut) reset the default settings (DEFAULT PRESET).

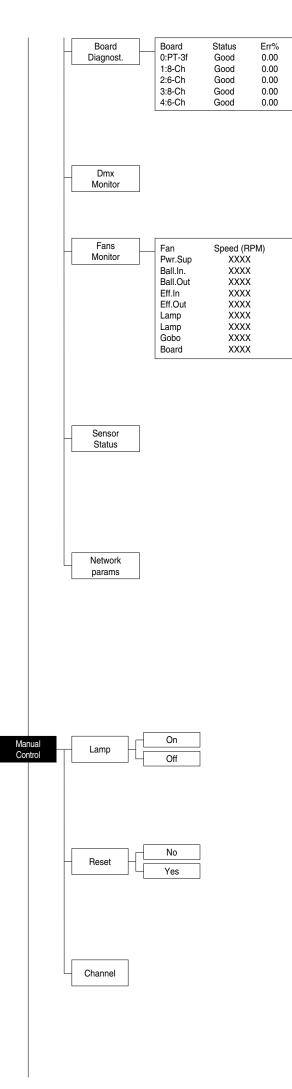
Used for restoring default values on all options menu items and relevant submenus.

1) Press (R), a confirmation message (Are you sure?) appears on the display.

2) Select YES to confirm the selction or NO to keep current setting.

-,	
OPTION	DEFAULT
Lamp DMX	On
Invert Pan	Off
Invert Tilt	Off
Swap Pan-Tilt	Off
Encoder Pan-Tilt	On
P/T Homing Mode	Standard
Pan Home Def Pos	270 degrees
Tilt Home Def Pos	50%
Colour mixing	CMY
Fixed Wheel Shortcut	On
Macro Color Adjustment	On
Shutter on error	Off
Dimmer on Shutter	Off
Auto-focus mode	Limited zoom range
Silent mode	Standard
Power mode	1500-1200w full fan speed
Display	On





## BOARD DIAGNOSTIC

Used for displaying the status error of each board installed in the projector: 0: PT-3f (Pan / Tilt board) 1: 8-Ch (8 channel board)

- 2: 6-Ch (6 channel board)
- 3: 8-Ch (8 channel board)
- 4: 6-Ch (6 channel board)

### DMX MONITOR

Used for displaying the projector DMX channel level in bit (Val) and in percentage (Perc).

## FANS MONITOR

Used for displaying the speed of each fan installed in the projector: Pwr.Sup (Power supply Fan) Ball. IN (Ballast IN Fan) Ball. Out (Ballast OUT Fan) Eff.IN (Effects IN Fan) Eff.OUT (Effects OUT Fan) Lamp (Lamp Fan) Lamp (Lamp Fan) Gobo (Gobo Fan) Board (Yoke Board Fan)

### SENSOR STATUS

It lets you check the correct operations of each "sensor" installed in the projector, each channel is associated with one of the following three parameters:

- n.a.= sensor not available
- ON= sensor working
- OFF= sensor defective

### NETWORK PARAMS

Allows the "Network" parameters of the projector to be displayed or: **IP address:** Internet Protocol address (two projectors must not have the same IP address) **IP mask: 255.0.00** 

Mac address: Media Access Control: the projector's Ethernet Address.

# MANUAL CONTROL

#### LAMP

- Used for turning lamp on and off from the projector control panel.
- 1) Press 🐼 the current settings appear on the display (On or Off).
- 2) Use the UP (and DOWN (keys to turn the lamp on (On) or off (Off)
- 3) Press ( to confirm the selection or LEFT ( to keep current settings and return to the top level.

### RESET

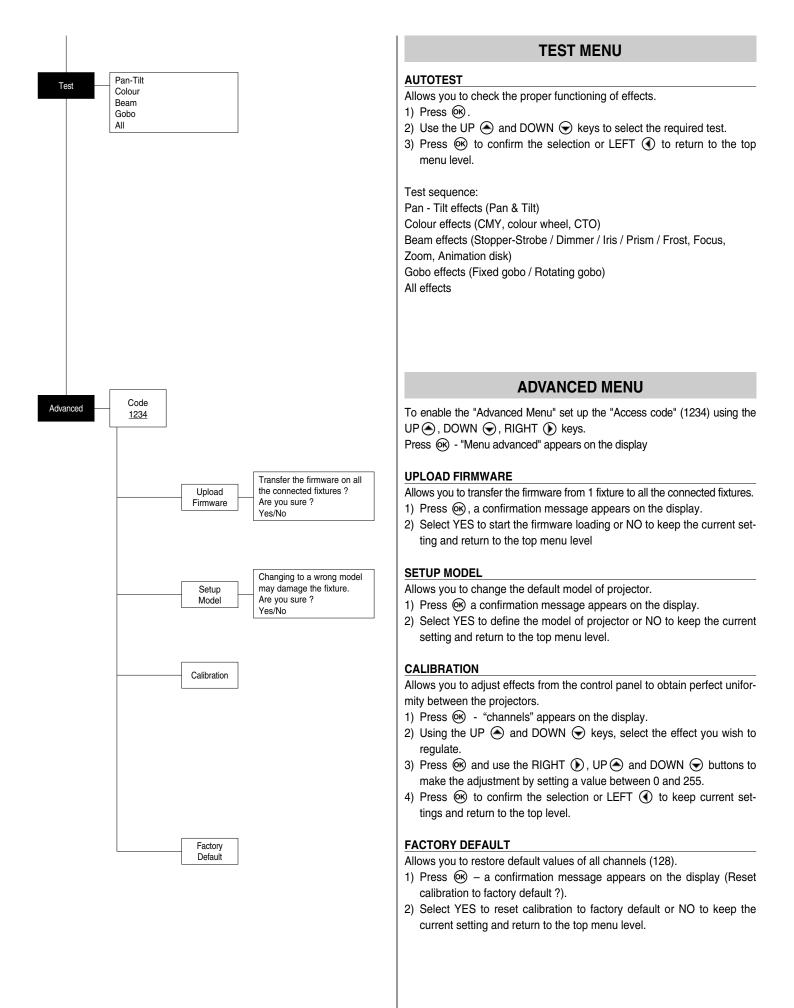
Used for resetting the projector.

- 1) Press ( to reset the projectors, a confirmation message (Are you sure ?) appears on the display.
- Select YES to starting reset the fixture or NO to keep the current setting and return to the top menu level.

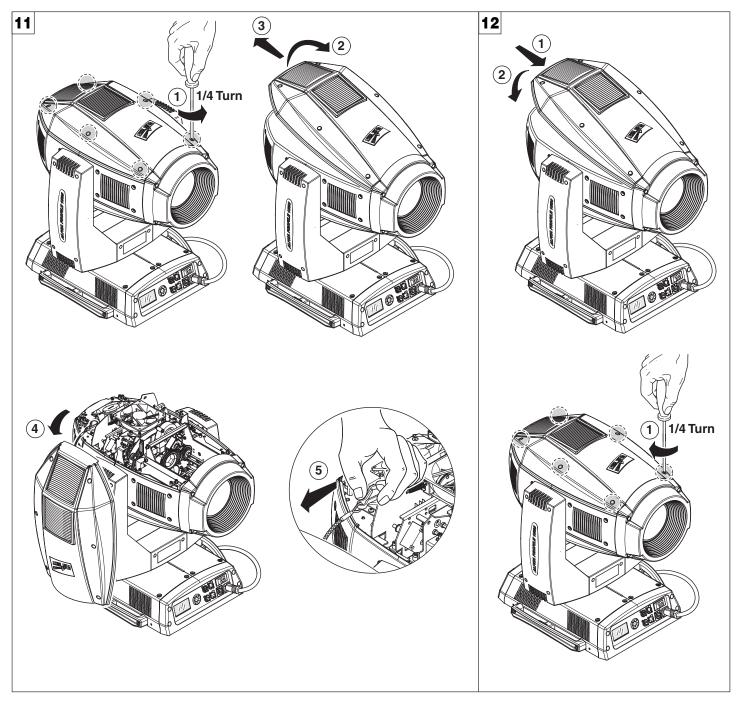
### CHANNEL

Used for setting channel levels from the projector control panel.

- 1) Press 🛞 the first channel appears on the display.
- 2) Use the UP (and DOWN (keys to select the required channel:
- 3) Press ∞ and use the UP and DOWN keys to select the required DMX level (value between 0 and 255).
- 4) Press LEFT ( to return to the top menu level.

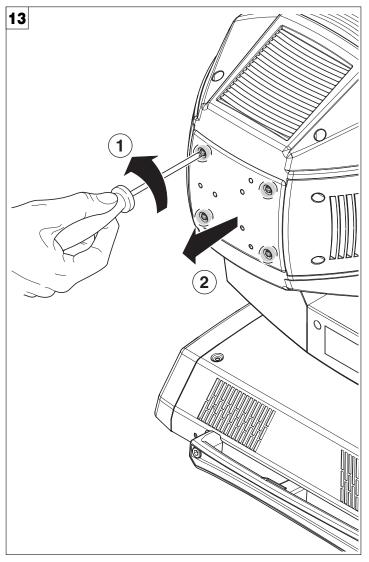


# MAINTENANCE

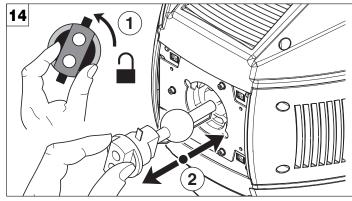


Locking and releasing Pan and Tilt movements - Refer to the instructions in the UNPACKING AND PREPARATION section. Opening the head covers - Fig. 11.

Closing the head covers - Fig. 12.

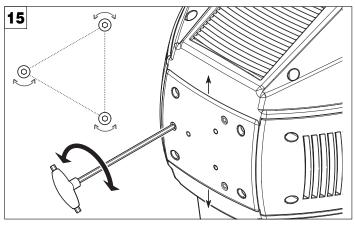


Opening and closing lamp compartment - Fig. 13



### Lamp change - Fig 14

Take the new lamp out of its package and insert in the fitting. WARNING: do not touch the lamp's envelope with bare hands. Should this happen, clean the bulb with a cloth soaked in alcohol and dry it with a clean, dry cloth.

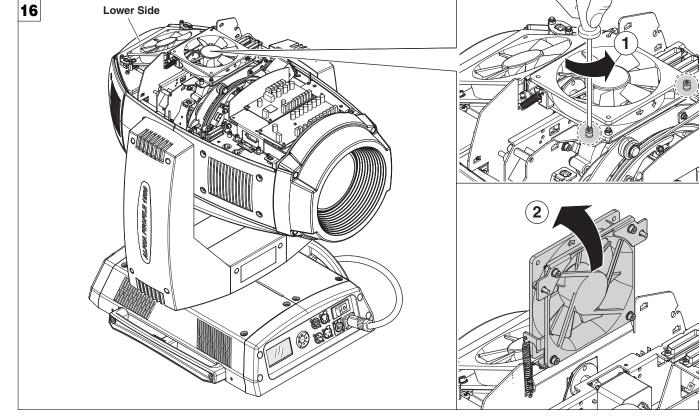


# Lamp regulation - Fig. 15

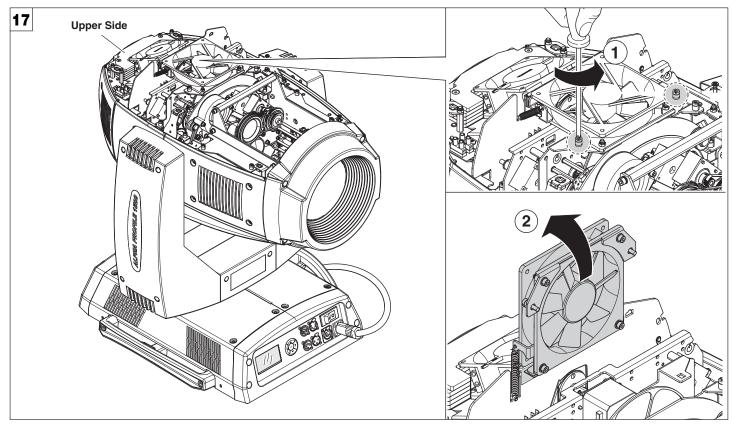
To centre the lamp, turn the three adjusting screws as shown in the figure.

## CAUTION:

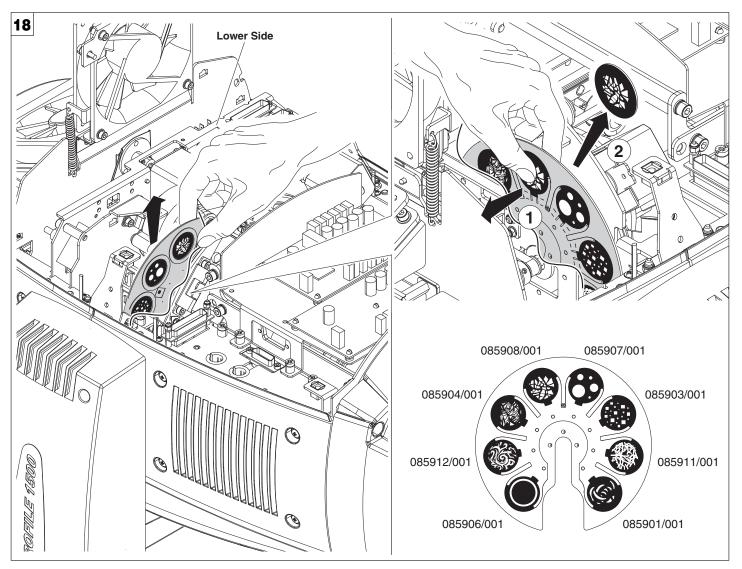
Fast lamp ON-OFF cycles (for example 10 minutes ON / 10 minutes OFF) will reduce the lamp life.



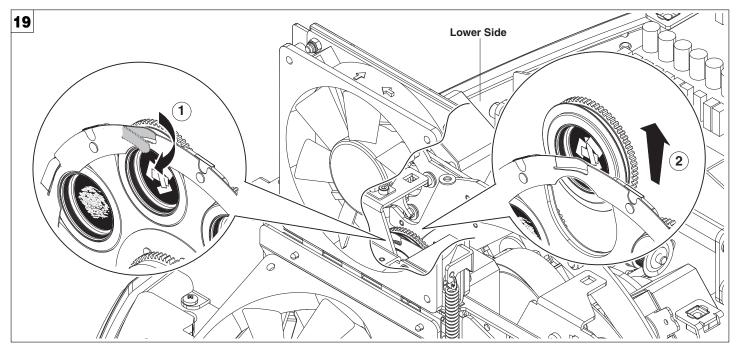
Fan support plate opening and closing (Lower side) - Fig. 16



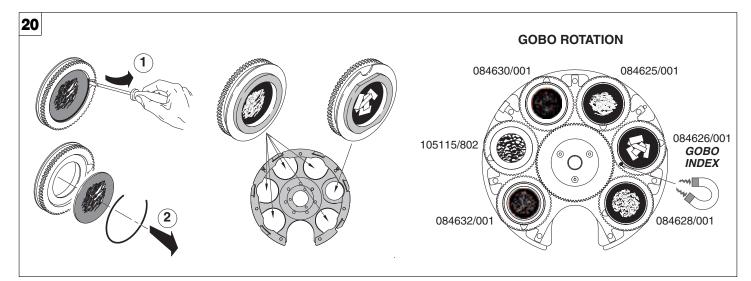
Fan support plate opening and closing (Upper side) - Fig. 17



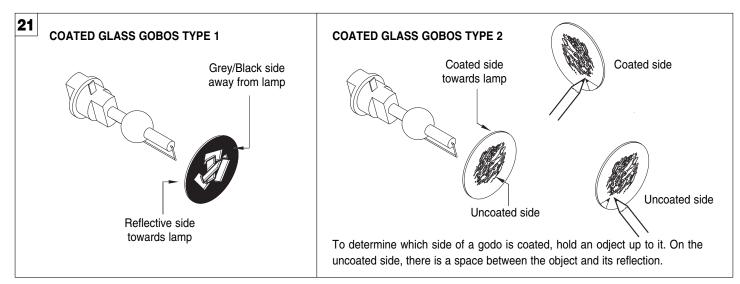
**Replacing fixed gobos (ø 31.5 mm - max 25 mm image - thickness max 1 mm) -** Fig. 18 **IMPORTANT: Please contact CLAY PAKY before using customized gobos.** 



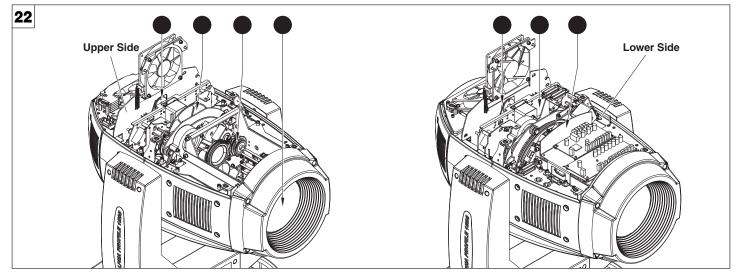
Bearing group replacement - Fig. 19



Replacing rotating gobos (ø 37.5 mm - max 25 mm image – thickness 1 mm) - Fig. 20 IMPORTANT: Please contact CLAY PAKY before using customized gobos. IMPORTANT: Use only glass gobos on the rotating gobos wheels.



**Gobo orientation** - Fig. 21 The pictures shown the correct gobos orientation.

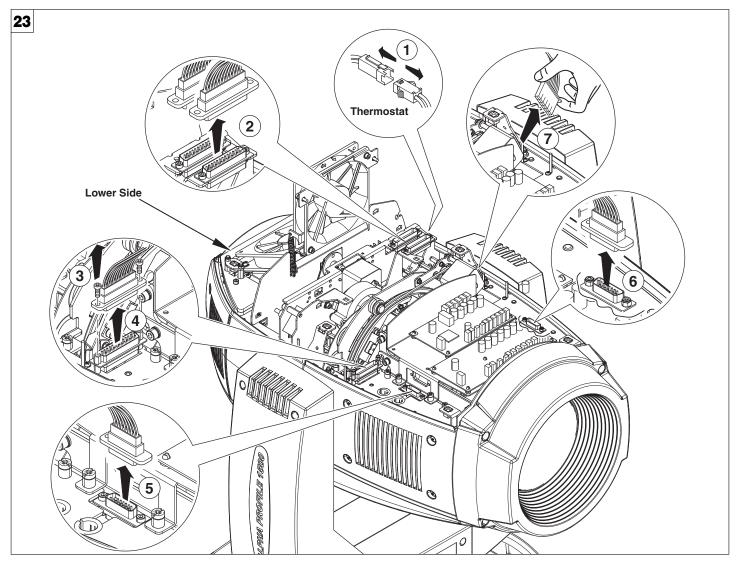


### Periodical cleaning - Fig. 22

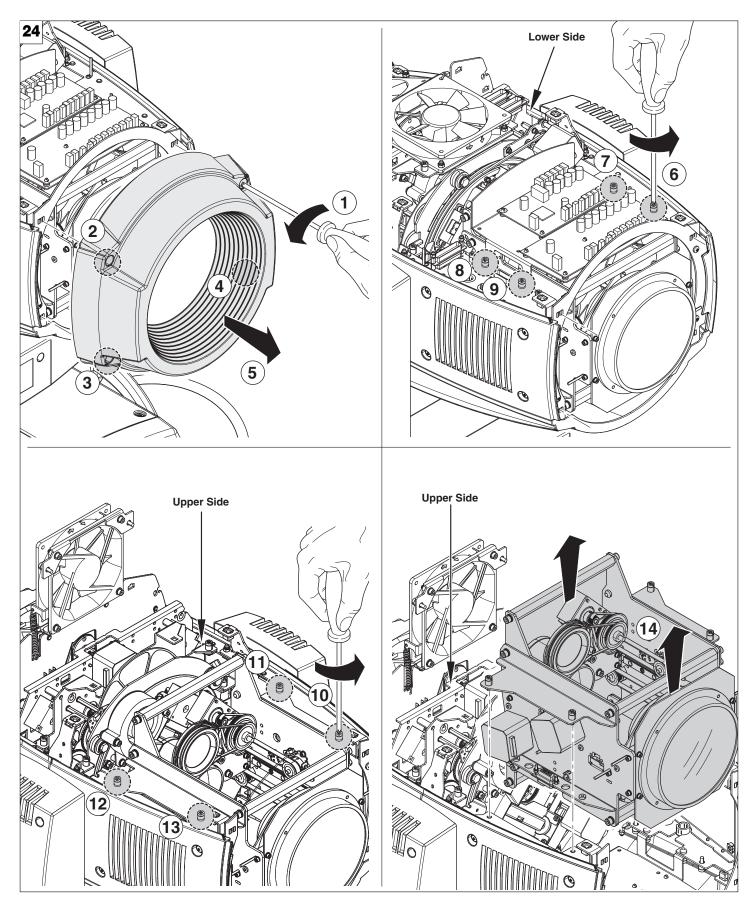
To ensure optimal operation and performance for a long time it is essential to periodically clean the parts subject to dust and grease deposits. The frequency with which the following operations are to be carried out depends on various factors, such as the amount of the effects and the quality of the working environment (air humidity, presence of dust, salinity, etc.).

Use a soft cloth dampened with any detergent liquid for cleaning glass to remove the dirt from the reflectors, from the lenses and filters. It is recommended that the projector undergoes an annual service by a qualified technician for special maintenance involving at least the following operations:

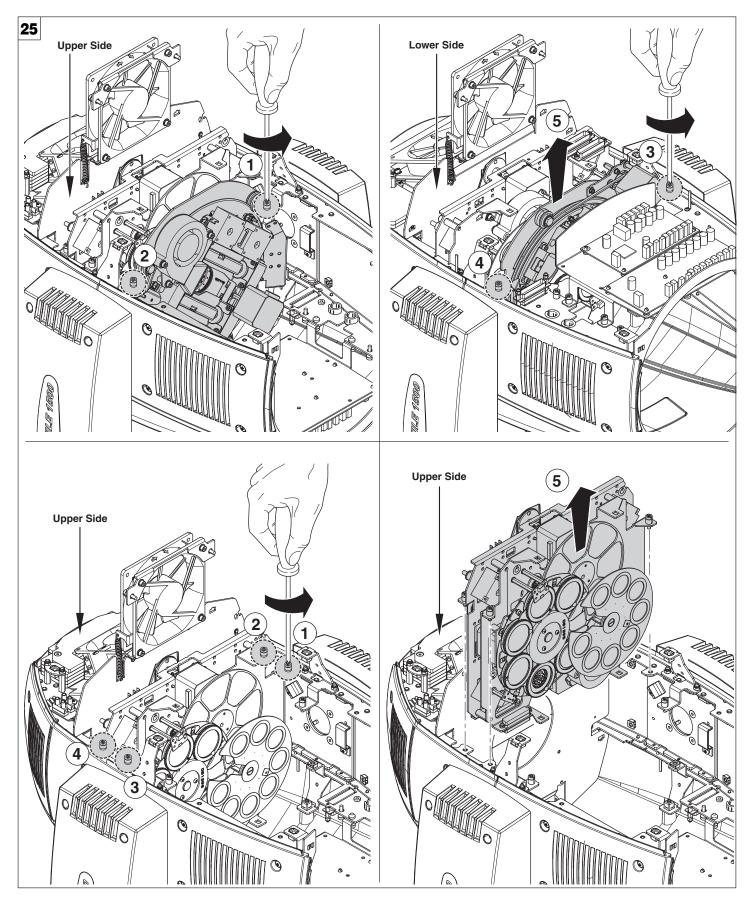
- General cleaning of internal parts.
- Restoring lubrication of all parts subject to friction, using lubricants specifically supplied by Clay Paky.
- General visual check of the internal components, cabling, mechanical parts, etc.
- Electrical, photometric and functional checks; eventual repairs.



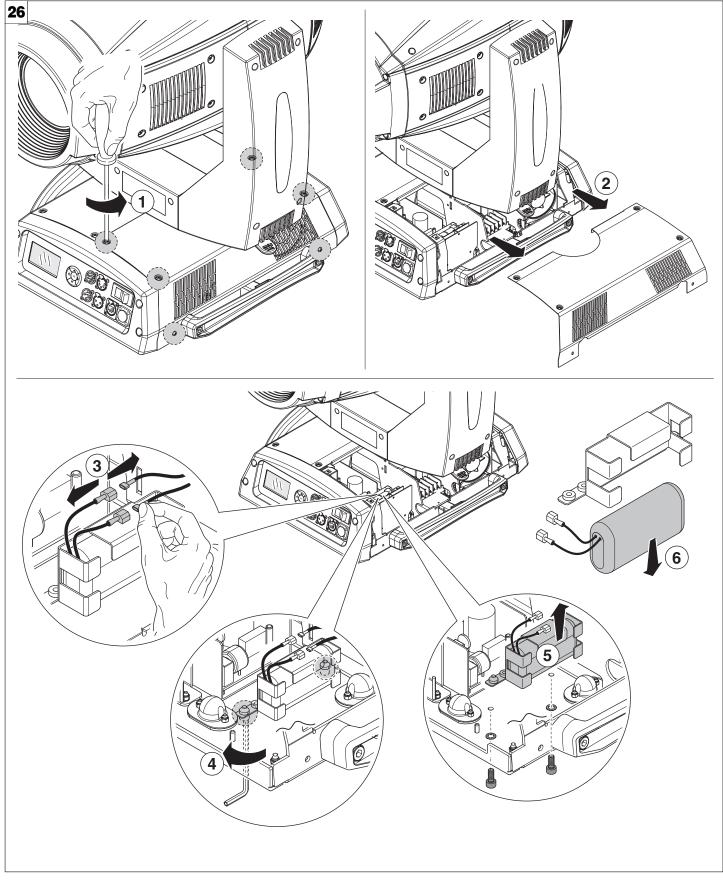
Extraction of the effect modules: Preliminary operations - Fig. 23



Extraction of the effect modules - Fig. 24 IMPORTANT: Grasp the modules using the support structure and not the details which could get damaged. Insertion of the effect modules: Repeat the operations indicated in Fig. 24 and 25 in reverse order



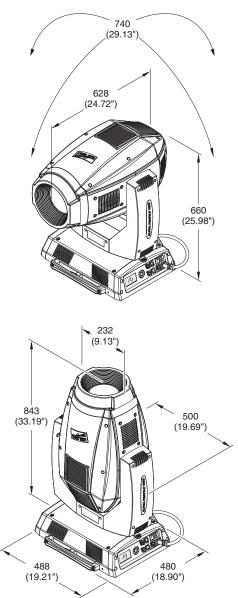
Extraction of the effect modules - Fig 25 IMPORTANT: Grasp the modules using the support structure and not the details which could get damaged. Insertion of the effect modules: Repeat the operations indicated in Fig. 24 and 25 in reverse order



# Battery removal - Fig. 26



This product contains a rechargeable lithium iron tetraphosphate battery. To preserve the environment, please dispose the battery at the end of its life according to the regulation in force.



Power supplies available 200-240V 50/60Hz

Input power 2000VA a 230V 50Hz.

Total output Profile 1500: Max 27000 lumens. Profile 1500 ST: 24400 lumens.

#### Lamp

- Discharge lamp. Type HTI 1500W/60/P50-L Lok-it Osram (L10102)
- Cap PGJ50
- Colour temperature 6000 K
- Luminous flux 135000 lm
- Average life 750 h
- Any working position

#### Motors

31 stepper motors, operating with microsteps, totally microprocessor controlled.

#### **Optical unit**

Elliptic reflector with high luminous efficiency

#### Channels

Max 41 control channels.

### Inputs

- DMX 512
- Ethernet

## Movable body

- Movement by means of two stepper motors, controlled by microprocessor.
- Automatic repositioning of PAN and TILT after accidental movement not controlled by control unit.
- Travel:
- PAN = 540°
- $TILT = 252^{\circ}$
- Maximum speeds:
- PAN = 4.0 sec (360°)
- TILT = 3.2 sec (252°)
- Resolution:
- PAN = 2.11°
- PAN FINE = 0.008°
- TILT = 0.98°
- TILT FINE =  $0.004^{\circ}$

# **CAUSE AND SOLUTION OF PROBLEMS**

	THE PROJECTOR WILL NOT SWITCH ON						
	ELECTRONICS NON-OPERATIONAL			RONICS NON-OPERATIONAL			
			DE	FECTIVE PROJECTION		PROBLEMS	
				REDUCED LUMINOSITY			
				POSSIBLE CAUSES	CHECKS AND R	EMEDIES	
$\bullet$				No mains supply.	Check the power supply voltage.		
$\bullet$			Lamp exhausted or defective.     Replace the lamp. (See instructions).				
	•	Signal transmission cable faulty or disconnected. Replace the cables.					
	•			Incorrect addressing.	ssing. Check addresses (see instructions).		
	•		Fault in the electronic circuits.         Call an authorised technician.				
		٠	Lenses or reflector broken     Call an authorised technician.				
		Dust or grease deposited.     Clean (see instructions).					

# IP20 protection rating

**TECHNICAL INFORMATION** 

- Protected against the entry of solid bodies larger than 12mm (0.47").
- No protection against the entry of liquids.

#### Safety Devices

- Bipolar circuit breaker with thermal protection.
- Automatic break in power supply in case of overheating or failed operation of cooling system.

#### Cooling

Forced ventilation with axial fans.

#### Body

- Aluminium structure with die-cast plastic cover.
- Two side handles for transportation.
- Device locking PAN and TILT mechanisms for transportation and maintenance.

#### Working position

Functioning in any position.

#### Weights

50.35 Kg (110lbs, 12ozs).

# **CHANNEL FUNCTION**

ALPHA PROFILE 1500

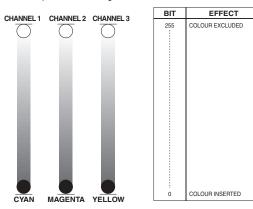
NB: To prevent accidental breakage of the effects, which could collide with each other during transport, before switching the projector OFF check that all the projector Channels have been excluded (DMX level = 0 bit).

	CHANNEL MODE			
CHANNEL	STANDARD	VECTOR		
1	CYAN	CYAN		
2	MAGENTA	MAGENTA		
3	YELLOW	YELLOW		
4	С.Т.О	C.T.O		
5	COLOUR WHEEL	COLOUR WHEEL		
6	MACRO COLOURS	MACRO COLOURS		
7	STOP/STROBE	STOP/STROBE		
8	DIMMER	DIMMER		
9	DIMMER FINE	DIMMER FINE		
10	IRIS	IRIS		
11	STATIC GOBO CHANGE	STATIC GOBO CHANGE		
12	ROTATING GOBO CHANGE	ROTATING GOBO CHANGE		
13	GOBO ROTATION	GOBO ROTATION		
14	GOBO FINE	GOBO FINE		
15	ROTATING PRISM CHANGE	ROTATING PRISM CHANGE		
16	PRISM ROTATION	PRISM ROTATION		
17	FROST INSERTION	FROST INSERTION		
18	BLADE UP1	BLADE UP1		
19	BLADE UP2	BLADE UP2		
20	BLADE DW1	BLADE DW1		
21	BLADE DW2	BLADE DW2		
22	BLADE RG1	BLADE RG1		
23	BLADE RG2	BLADE RG2		
24	BLADE LF1	BLADE LF1		
25	BLADE LF2	BLADE LF2		
26	FRAMING ROTATION	FRAMING ROTATION		
27	FOCUS	FOCUS		
28	FOCUS FINE	FOCUS FINE		
29	ZOOM	ZOOM		
30	AUTOFOCUS DISTANCE	AUTOFOCUS DISTANCE		
31	AUTOFOCUS ADJUSTMENT	AUTOFOCUS ADJUSTMENT		
32	MACRO EFFECTS	MACRO EFFECTS		
33	PAN	PAN		
34	PAN FINE	PAN FINE		
35		TILT		
36	TILT FINE	TILT FINE		
37	FUNCTION	FUNCTION		
38	RESET	RESET		
39	LAMP CONTROL (with Option "Lamp DMX" ON)	LAMP CONTROL (with Option "Lamp DMX" ON)		
40		PAN-TILT TIME		
41		COLOUR TIME		
42		BEAM TIME		
43		GOBO TIME		

#### NOTE: On conclusion of resetting in case of absence of DMX signal, Pan & Tilt move to the "Home" position (Pan 128 bit - Tilt 128 bit) all the others channels stay at 0 bit.

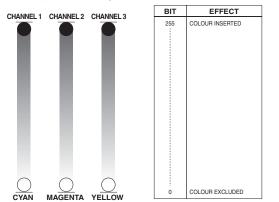
#### • COLOUR MIXING - channel 1 - 2 - 3

Operation with option color mixing: RGB

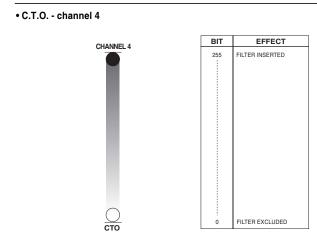


**IMPORTANT:** The lamp dim to half power 1 second after all the 3 channels stay at 0 bit level. The lamp goes back to full power when the channels level is put higher than 0 bit.

Operation with option color mixing: CMY

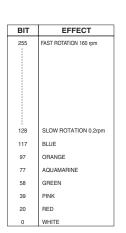


**IMPORTANT:** The lamp dim to half power 1 second after all the 3 channels stay at 255 bit level. The lamp goes back to full power when the channels level is put lower than 255 bit.



• COLOUR WHEEL - channel 5

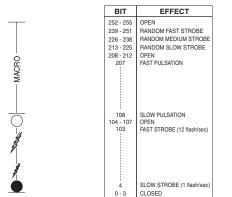




• MACRO (	COLOURS -	channel 6
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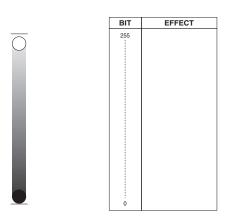
COLOR NAME	BIT	ROSCO CODE	LEE CODE	CYAN BIT	MAGENTA BIT	YELLOW BIT	CTO BIT	WHEEL BIT
Unused Range Half CT straw	148-255 146-147	- 442	- 442	- 0	- 0	- 34	- 190	- 0
Lighter blue	140-147	442 353	353	226	0	34 149	138	0
Glacier blue	144-145	353	352	220	0	149	138	
					-			
Fuschia pink	140-141	345	345	109	186	77	120	0
Mallard green	138-139	325	325	255	0	0	236	58
Jade	136-137	323	323	127	0	162	0	77
3/4 CT Orange	134-135	285	285	0	36	61	217	0
3/4 CTB	132-133	281	281	85	79	87	54	0
Half minus green	130-131	248	248	60	19	86	75	39
Minus green	128-129	247	247	60	71	86	75	39
1/4 CTO	126-127	206	206	62	71	123	122	0
1/2 CTO	124-125	205	205	25	26	45	131	0
Full CT Orange	122-123	204	204	0	44	58	234	0
1/4 CTB	120-121	203	203	75	54	91	109	0
1/2 CTB	118-119	202	202	85	71	84	89	0
Full CTB	116-117	201	201	94	79	80	0	0
Alice Blue	114-115	197	197	236	51	0	205	l o
Congo Blue	112-113	181	181	251	241	0	255	0
Dark Lavender	110-111	180	180	195	170	0	160	0
Chrome Orange	108-109	179	179	0	98	255	255	0
Lagoon blue	106-107	172	172	224	0	121	40	79
Deep Lavender	104-105	170	170	100	129	77	120	0
Liliac tint	102-103	169	169	41	59	39	120	0
Daylight Blue	100-101	165	165	210	73	105	88	0
Flame red	98-99	164	164	0	255	227	255	97
Bastard amber	96-97	162	162	0	26	0	199	0
Deep Orange	94-95	158	158	0	148	255	255	0
Pink	94-95 92-93	158	158	0	148	255 0	255 255	0
Pale rose	90-91	154	154	0	48	0	189	0
Pale Gold	88-89	152	152	0	60	98	138	0
Bright rose	86-87	148	148	0	255	0	255	0
Apricot	84-85	147	147	0	81	55	255	0
Bright Blue	82-83	141	141	182	0	99	92	77
Primary green	80-81	139	139	0	0	0	231	58
Light green	78-79	121	121	0	0	255	0	77
Pale green	76-77	138	138	105	0	179	100	0
Special Lavender	74-75	137	137	97	105	72	90	0
Pale Lavender	72-73	136	136	73	102	44	120	0
				-	-		-	
Deep golden amber	70-71	135	135	0	255	255	255	0
Golden amber	68-69	134	134	0	142	234	110	0
Medium blue	66-67	132	132	255	152	127	0	77
Marine blue	64-65	131	131	60	0	106	73	77
Bright pink	62-63	128	128	0	255	0	197	0
Mauve	60-61	126	126	0	255	0	255	74
Fern Green	58-59	122	122	173	0	235	89	0
Leaf green	56-57	121	121	136	0	241	64	0
Deep Blue	54-55	120	120	255	229	58	128	77
Dark blue	52-53	119	119	255	161	0	0	77
Light blue	50-51	118	118	245	0	145	138	0
Steel blue	48-49	117	117	167	0	145	165	0
					-			
Medium blue green	46-47	116	116	189	0	157	91	77
Peacock blue	44-45	115	115	136	0	128	91	77
Dark pink	42-43	111	111	0	139	0	220	0
Light Salmon	40-41	109	109	50	121	58	230	0
English rose	38-39	108	108	0	62	0	247	0
_ight rose	36-37	107	107	0	95	0	220	0
Primary red	34-35	106	182	0	0	0	0	20
Orange	32-33	105	105	0	182	255	76	0
Deep amber	30-31	104	104	0	26	199	223	0
Straw	28-29	103	103	58	17	104	176	0
Light amber	26-27	102	102	0	0	171	193	0
Yellow	20-27	102	102	0	0	255	195	0
					0			0
Spring yellow	22-23	100	100	80	-	227	157	
Dark Yellow Green	20-21	90	90	255	0	255	204	0
Lime green	18-19	88	88	118	0	241	124	0
Just Blue	16-17	79	79	255	77	0	204	0
Tokyo Blue	14-15	71	71	255	255	0	180	77
Sky blue	12-13	068	068	245	77	64	173	0
Pale blue	10-11	063	063	122	0	112	127	0
Lavender	8-9	058	058	165	186	77	0	0
Bright Red	6-7	038	038	0	255	0		21
•							255	
Med Yellow	4-5	010	010	48	0	239	115	0
Med bastard amber	2-3	004	004	0	62	78	159	0
Random Macro Color	1			-	-			.
(only for Macro effects)	'	-		_	-	-	-	. 
				i.	i -			1

#### • STOP / STROBE - channel 7



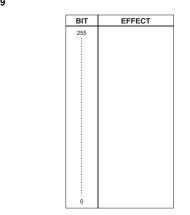
**IMPORTANT:** The lamp dim to half power 1 second after the channel stay at 0 bit level. The lamp goes back to full power when the channel level is put higher than 0 bit.

#### • DIMMER - channel 8



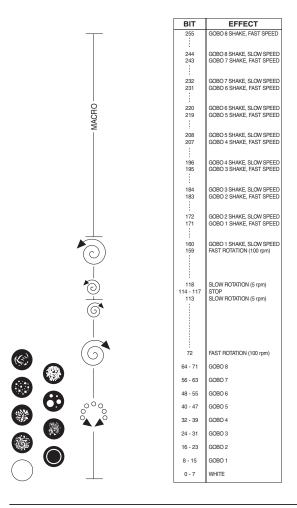
The lamp is linearly dimmed from full power to half power electronicaly and mechanically from half power to off.

#### • DIMMER FINE - channel 9

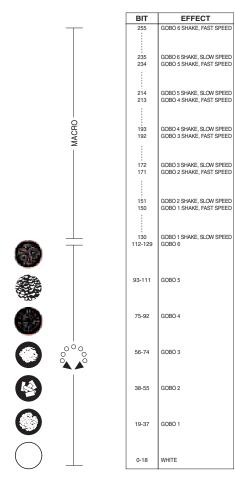


• IRIS - channel 10

BIT	EFFECT
252 - 255	MAXIMUM APERTURE
251	FAST PULSATION, FAST CLOSING
212	SLOW PULSATION, FAST CLOSING
211	FAST PULSATION, FAST OPENING
172	SLOW PULSATION. FAST OPENING
171	FAST PULSATION
132 128 - 131	SLOW PULSATION MAXIMUM APERTURE
120 - 101	
0	MINIMUM APERTURE



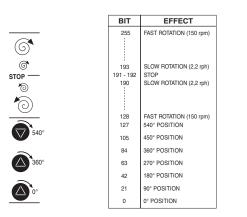
#### • ROTATING GOBO CHANGE - channel 12



MACRO

C

• GOBO ROTATION - channel 13

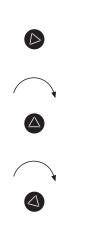


BIT

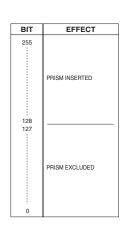
255

127

• GOBO FINE - channel 14

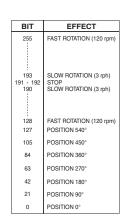


• PRISM INSERTION - channel 15

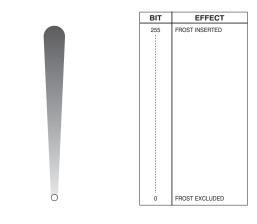


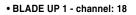
### • PRISM ROTATION - channel 16



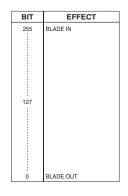


• FROST - channel 17

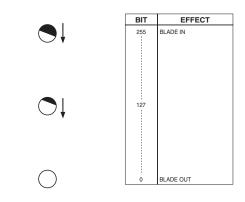






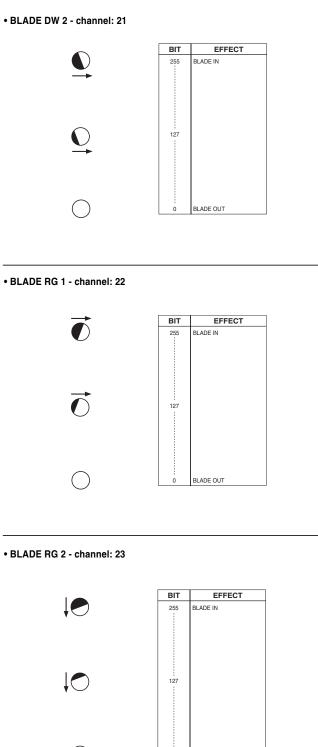


• BLADE UP 2 - channel: 19

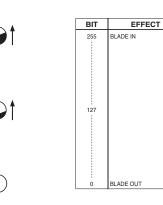


• BLADE DW 1 - channel: 20

~	BIT	EFFECT
	255	BLADE IN
	127	
$\bigcirc$	0	BLADE OUT



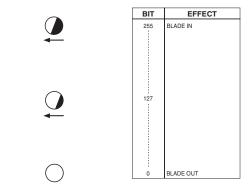
• BLADE LF 1 - channel: 24



BLADE OUT

0

# • BLADE LF 2 - channel: 25



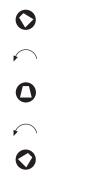
## Important:

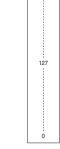
The lamp automatically dim to half power in any condition in which the blades completely shut the light beam.

BIT

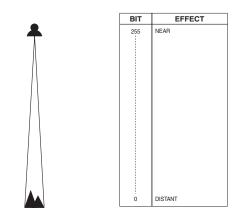
255

#### • FRAMING ROTATION - channel: 26

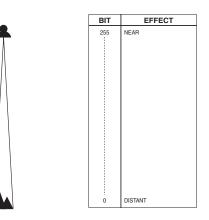


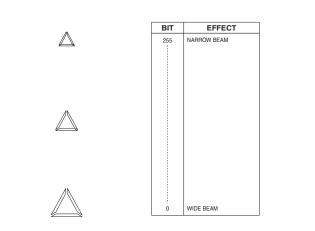


#### • FOCUS - channel 27



### • FOCUS FINE - channel 28





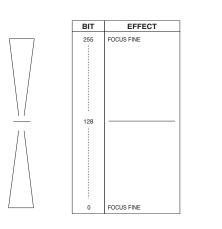
#### • AUTOFOCUS DISTANCE - channel 30

#### AUTOFOCUS priority:

- 1 Blades
- 2 Rotating Gobo
- 3 Static Gobo
- 4 Iris

BIT	EFFECT
255	100 METRES
128	50 METRES
102	40 METRES
77	30 METRES
51	20 METRES
26	10 METRES
7	3 METRES
0-6	AUTOFOCUS OFF

#### • AUTOFOCUS ADJUSTMENT - channel 31

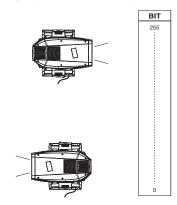


### • MACRO EFFECTS - channel 32

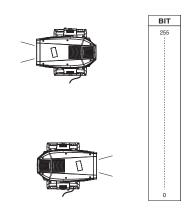
BIT	EFFECT
232-255	STAND BY BLACK
220-231	RANDOM MACRO 8
208-219	RANDOM MACRO 7
196-207	RANDOM MACRO 6
184-195	RANDOM MACRO 5
172-183	RANDOM MACRO 4
160-171	RANDOM MACRO 3
148-159	RANDOM MACRO 2
136-147	RANDOM MACRO 1
112-135	STAND BY BLACK
100-111	MACRO 8
88-99	MACRO 7
76-87	MACRO 6
64-75	MACRO 5
52-63	MACRO 4
40-51	MACRO 3
28-39	MACRO 2
16-27	MACRO 1
12-15	STAND BY BLACK
8-11	STAND BY
0-7	MACRO OFF
-	

### • PAN - channel 33

Operation with option InvertPan  $\,^{\circ}$  Off (Tilt conventionally represented at 35 bit and option Invert Tilt  $\,^{\circ}$  Off)

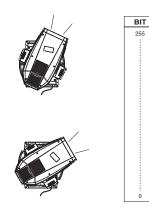


Operation with option InvertPan  $\,\,\hat{\circ}\,$  On (Tilt conventionally represented at 35 bit and option Invert Tilt  $\,\,\hat{\circ}\,$  Off)

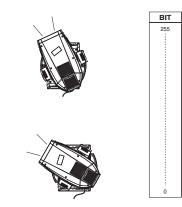


PAN FINE - channel 34

Operation with option InvertPan \$ Off (Tilt conventionally represented at 35 bit and option Invert Tilt \$ Off)



Operation with option InvertPan  $\,^{\diamond}$  On (Tilt conventionally represented at 35 bit and option Invert Tilt  $\,^{\diamond}$  Off)



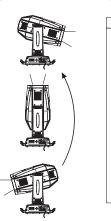
• TILT - channel 35

Operation with option Invert Tilt 🗘 Off

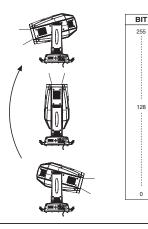
(Pan conventionally represented at 0 bit and option Invert Pan  $\,\hat{\,\,}\,$  Off)

**BIT** 255

128



Operation with option Invert Tilt  $\,\,\hat{\circ}\,\,$  On (Pan conventionally represented at 0 bit and option Invert Pan  $\,\,\hat{\circ}\,\,$  Off)



#### • TILT FINE - channel 36

Operation with option Invert Tilt  $\degree$  Off (Pan conventionally represented at 0 bit and option Invert Pan  $\degree$  Off)

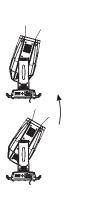
BIT

255

255



Operation with option Invert Tilt  $~\Diamond~$  On (Pan conventionally represented at 0 bit and option Invert Pan  $~\Diamond~$  Off)

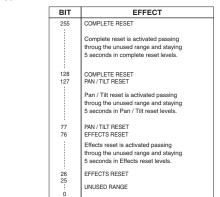


#### • FUNCTION - channel: 37

BIT	EFFECT				
255 63	FREE				
51-62	LINEAR (Default) DIMMER CURVE				
38-50	CONVENTIONALFUNCTION				
25-37	NORMAL PAN-TILT				
12-24	FAST (Default) FUNCTION				
0-11	UNUSED RANGE				

The functions are actived passing through unused range and staying 5 seconds in necessary level.

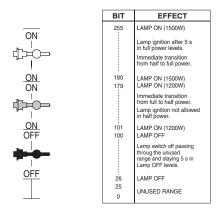
#### • RESET - channel: 38



The functions are actived passing through unused range and staying 5 seconds in necessary level.

#### • LAMP CONTROL (only with option LAMP DMX On) - channel: 39

IMPORTANT: Alpha Profile 1500 is not provided with hot restrike igniter



The functions are actived passing through unused range and staying 5 seconds in necessary level.

# **TIMING CHANNELS**

	Timing Channel	Channel function		
40	Pan - Tilt time	Pan – Tilt – Pan Fine – Tilt Fine		
41	Colour time	Cyan - Magenta - Yellow – C.T.O. – Color wheel		
42	Beam time	Dimmer – Zoom – Focus – Frost/Prism – Iris - Framing Rotation		
43	3 Gobo time Fix Gobo –Rotating Gobo change			

# TIME TABLE

BIT	Seconds	BIT	Seconds	BIT	Seconds	BIT	Seconds	BIT	Seconds	BIT	Seconds	
0	Full	43	8.6	86	24	129		172		216	170	
1	0.2	44	8.8	87	24	130	41	173	58	217	170	
2	0.4	45	9	88		131		174		218		
3	0.6	46	9.2	89	25	132	42	175		219	180	
4	0.8	_47	9.4	90		133	42	176	59	220		
5	1	48	9.6	91	26	134		177		_221	190	
6	1.2	49	9.8	92		135	43	178	60	222	100	
7	1.4	_50	10	93		136		179		223		
8	1.6	51	10.2	94	27	137	A A    -	180	65	_224	200	
9	1.8	_ 52	10.4	95		138		181		225		
10	2	_53	10.6	96	28	139		182		226		
11	2.2		54 11	97		140	45	<u>183</u> 184	<u> </u>	227	210	
12	2.4	55		98		141				228		
13	2.6	56	12	99	29	142	46	<u>185</u> 186	75	229	220	
14	2.8	57		100		143		187	75	230		
15	3	58	13	101		144		188		231		
16	3.2	_ 59	10	102	30	145	47	189	80	232	230	
17	3.4	60		103		146		190		233		
18	3.6	61	14	104	31	147	48	190	85	234	240	
19	3.8	62		105		148		192	00	235	240	
20	4	63	15	106		149		193	90	236	250	
21	4.2	64	15	107	32	150	49	194		237		
22	4.4	65		108		151		195	95	238		
23	4.6	66	16	109	33	152		196		239	260	
24	4.8	67		110		153	50	197		240	200	
25	5	68	17	111		154	51	198	100	241		
26	5.2	69	17	112	34	155		199		242	270	
27	5.4	70		113		156	51	200		243		
28	5.6	71	18	114	35	157	52		201	110	244	280
29	5.8	72		115		158		202		245		
30	6	73	19	116		159		203		246		
31	6.2	74	10	117	36	160	53	204	120	247	290	
32	6.4	75		118		161		205		248		
33	6.6	76	20	119	37	162		206	100	249	300	
34	6.8	77		120		163	54	207	130	250		
35	7	78		121		164		208		251		
36	7.2	79 21	21	122	38	165	55	209		252	310	
37	7.4		80	123		166		210		253		
38	7.6	81	- 22	124		167		211	150	254		
39	7.8	82		125	39	168	56 212	150	255	Follow cue		
40	8	83		126		169		213			Data	
41	8.2	84	23	127	40	170	57	214	160			
42	8.4	85		128	40	171	5/	215				

CLAY PAKY s.p.A. - Via Pastrengo, 3/b - 24068 Seriate (BG) Italy - Tel. +39-035-654311 - Fax +39-035-301876 - www.claypaky.it